

Amber ♥

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Education

Master of Education in Educational Leadership, Vancouver Island University Part-time study of administration, educational theory, and research.	2024
Master of Fine Arts, University of Lethbridge Thesis project: Exhibition By Institution: A Culture Work Simulator .	2021
arc.hive artist run centre, Victoria, BC Artist Mentorship Program led by Connie Michele Morey.	2018-2019
Bachelor of Arts (with Distinction), Vancouver Island University Major in Visual Art and Minor in Creative Writing.	2018

Employment History

Sessional Instructor, University of Victoria (Victoria, BC) Designed and instructed <i>AHVS 311F: Horror Video Games</i> and <i>AHVS 392: Representing Women in Video Games</i> for the Department of Art History & Visual Studies. Created <i>ASHA150: Her Story - Women Making Art</i> and <i>ASHA152: Western Art History - The Greatest Hits</i> for Continuing Studies at the University of Victoria.	2022-2024
Sessional Instructor, Vancouver Island University (Nanaimo, BC) Instructed and redesigned <i>ARTS301: Advanced Drawing</i> and <i>ARTS212: Survey of European and American Art from 1900 to the Present</i> for the Art Department.	2023
Sessional Instructor, North Island College (Courtenay, BC) Instructed <i>FIN 101: Introduction to Art History and Visual Culture II</i> , a course in the Department of Fine Arts. Managed an online classroom with 17 students.	2022-2023
Art Educator, TD Artists in the Schools (Nanaimo, BC) Created and hosted art lessons in School Districts #68-69 for children in kindergarten through grade 5. Each activity was designed to be age and skill appropriate while fitting into a time slot.	2019-2022
Graduate Assistant, University of Lethbridge (Lethbridge, AB) Created assignments, prepared learning materials, graded and critiqued work, and supported students in the classroom. Assisted professors in Digital Art (Art2060A), Foundation Studio (Art2031), Art History (ARHI1001), and Art NOW Lecture Series (Art3261).	2019-2021
Program Coordinator & Education Assistant, Nanaimo Art Gallery (Nanaimo, BC) Facilitated art workshops for youth in relation to exhibition programming. Responsibilities included arranging guest speakers, hosting exhibition tours, managing social media, liaising with parents and gallery staff, and supporting learners in developing original artworks.	2016-2020

Publications, Lectures, and Commissioned Writing & Research

The Beginner's Guide to Outsider Art and Ableism Presentation, Pacific Ancient and Modern Language Association (PAMLA).	2023
Poetry Doesn't Owe You an Easy Mode: The Poetics of <i>Elden Ring</i> and Art Publishing Makes Room for Emerging Creators	2023

Presentations, Northeast Modern Language Association Convention (NEMLA).	
Death Stranding and the Art of the Anthropocene	2022
Presentation, International Conference of Video Game Studies (University of Novi Sad).	
Poems in Windows Project	2022
Commissioned by Nanaimo's Poet Laureate, Kamal Parmar.	
City of Nanaimo's Public Art Inventory	2021-2022
Commissioned research by the City of Nanaimo.	
Sad Girl Review	2018-2024
Creator and Editor, Issues 1-9.	

Exhibition History

City of Nanaimo's Temporary Public Art Program	2023
Sculpture selected for installation in Pipers Lagoon Park (<i>Moon Snail House</i>).	
The Pictures Project by Vancouver Island Symphony	2022-2023
Digital artwork for performances of Mussorgsky's <i>Pictures at an Exhibition (Catacombae)</i> .	
Small File Media Festival	2022
Programmers' Award Recipient for Best Series (<i>DOOMER 1-3</i>).	
Exhibition by Institution: A Culture Work Simulator	2021
Solo online exhibition curated by Chai Duncan for Nanaimo Arts Council.	
The Mending Ground	2021
Group exhibition by Connie M. Morey for Eden Grove Artist in Residence Program.	
Postcards from the Pandemic	2020
Group exhibition by BoxCarSix for Fifty Fifty Arts Collective (Victoria, BC).	

Grants and Awards

Share Grant, Vancouver Island University Research Awards	2023
Canada Council Grant Recipient, Arts Abroad	2023
Resilience Grant recipient for Sad Girl Review Issue 8 (City of Nanaimo, BC)	2021
Dean's Tuition Scholarship (full scholarship, University of Lethbridge)	2019-2021

Volunteer History

Assistant Artistic Director for Wordstorm Society of the Arts (Nanaimo, BC)	2021—
Supporting the society's operations and producing digital publication projects.	

Art Practice and Research

My professional and artistic background broadly encompasses collaboration, experimentation, multidisciplinary, and research activities. I have offered workshops, lessons, and lectures for the University of Lethbridge, North Island College, Nanaimo Arts Council, Nanaimo Art Gallery, Vancouver Island University, and Ladysmith Waterfront Gallery.

I teach courses about art practice (studio), art history, and video game studies. My online portfolio features recorded video lectures and my detailed exhibition/publication history: ambervisualartist.com.

- **Fields of Study:** Art History and Visual Culture (Modern, contemporary, regional art, video game studies, and anime/manga studies), Contemporary Art Practice (drawing, watercolour, digital collage, publications, and film/video).

- **Traditional Art Practice:** I have instructed classes in the use of watercolour, weaving, sculpture, chalk pastel, collage, oil pastel, acrylic paint, hand sewing, marker, ink, and more.
- **Digital Art Practice:** Drawing (iPad/Apple Pencil/Procreate), animating (DragonFrame), photographing (Adobe Photoshop, Gimp), publishing (Adobe InDesign, Publisher) and video editing (Adobe Premiere Pro, iMovie). Able to learn new software quickly.